



Department of Art

Arts and Humanities
258 Hopkins Hall
128 North Oval Mall
Columbus, OH 43210

Phone (614) 292-5072
Fax (614) 292-1674

August 21, 2019

Dear Vice Provost Randy Smith,

The Department of Art has developed a proposal to reduce its BFA by four credits to 121 total credits. This reduction will align with Arts and Humanities credit recommendations as well as respond to NASAD criticisms from 2013 and the Peer Review criticisms from 2017 regarding too many total credits for the BFA. At the time of the reviews, the Department counted 131 total credits for the BFA. Through careful work, errors in counting credits revealed that the BFA was in fact 125-127 credits. Hence, we have prepared a reduction proposal to reduce the BFA by four credits.

Preparing the reduction proposal also revealed some errors in numbering across the art curriculum. Many of our 2500 level courses had not been properly elevated to 3000 level courses at the time of semester conversion. The Department of Art has taken the opportunity to rectify its numbering inconsistencies in preparation for this reduction proposal. The preparation of the reduction proposal has also allowed emphasis areas to reflect on the sequencing of courses. Several adjustments are reflected in this proposal as well. Overall, the Department has cleared up issues since semester conversion in an effort to not only correct the size of the program, but also to reconsider and adjust course sequencing.

Ultimately, the course reduction reflects a merger of two three credit senior courses into one three credit course (minus three credits,) the reduction and redefinition of one three credit course to one credit (minus two credits,) and the addition of one credit of internship (plus one credit.) The Department developed a new syllabus for the newly merged course, Art 5000 Art and Professional Practices Seminar, as well as the reduced and redefined course, Art 4999 Senior Exhibition.

In summary, the Department of Art is responding to the necessity to make its program the right size. After this reduction is completed, it will be able to develop a new curricular model that responds to some issues related to its current structure of seven emphasis areas. Development of a new curricular model will also entail the revision of program goals and assessment methods. This reduction proposal does not affect program goals nor assessment methods. I look forward to any questions or feedback the committee has to offer.

Sincerely, 

Laura Lisbon
Professor, Art
Chair, Undergraduate Studies Committee

Department of Art BFA credit reduction and revision proposal

The Department of Art proposes to reduce its total credits for the Bachelor of Fine Arts degree by four credit hours to 121 credits. This is a minimal change that combines two courses with overlapping content into a new single course and redefines a capstone to more adequately reflect the work completed. It also clears up long held assumptions and inaccuracies that list our degree as 131 credit hours. The degree currently on the books is 125 credit hours. The assessment plan for the degree will not change with the reduction in credit hours.

Additionally, this proposal contains necessary and overdue revisions to our course numbering of 2500 level courses to 3000 level from semester conversion. The reduction process also provided the seven areas of the Art Department with the opportunity to revise course sequences. The photo and glass areas took the opportunity to revisit their course sequencing. They made minor changes that reflect the strengths of their current faculty.

Finally, this credit reduction proposal with course numbering and sequencing revisions is the first step in revising our curriculum. With it completed, our program will be the right size, and we will be able to begin to adjust our curriculum to address concerns from NASAD and our peer reviews regarding the scope of our curricular structure that is based on emphasis areas. A complete curriculum revision will be the focus of the Undergraduate Curriculum Committee this coming year, now that these essential reductions and revisions are completed.

A. Rationale for the reduction:

1. The standard for the BFA as set by the National Association of Schools of Arts and Design, the accrediting body for BFA art programs, is 120 credits.

"Baccalaureate degrees require a minimum of 120 semester or 180 quarter hours and the equivalent of four academic years." (p. 73)

<https://nasad.arts-accredit.org/wp-content/uploads/sites/3/2017/12/AD-Handbook-2017-2018.pdf>

In February of 2017, the Department of Art underwent an External Peer Review. In three places, the review report addressed the need for the

department to reduce its credits to align more closely with the national standard of 120 credits.

"Also, the BFA, which is 131 credit hours, is out of step with the national standard of 120 credits. Taking 11 credits out of the curriculum will be a challenge in a department where each area is afforded curricular autonomy." (page 3 from OSU Department of Art Peer Review, 2017)

"Finally, we want to note again that requiring 131 credits for an undergraduate degree in art or design is very unusual. The national standard (set by the National Association for Schools of Art and Design) is 120." (page 4 from OSU Department of Art Peer Review, 2017)

"As stated above, we were informed that the program is 131 credits for undergrads (84 credit hours of specialized studio training and 46 hours of general education courses), though others at peer institutions are in the range of 120, which significantly decreases the time to finish the degree, while allowing or more choices for students to take electives and experiment across disciplines." (pg. 5 from OSU Department of Art Peer Review, 2017)

The combined Curriculum Committee and Undergraduate Studies Committee met throughout the year and worked out a plan for the reduction. The particulars of that plan are outlined below. The full faculty voted in agreement on the particular reduction plan.

While tackling the issue of over offering in the major it became clear that the check sheets submitted and approved for conversion were in fact incorrect. The historical and corrected historical area plan sheets, as well as the new BFA curriculum plan sheet are included. Note that the new BFA curriculum plan sheet combines all of the areas' plan sheets together to view on one document.

There were 2 major discrepancies: an overcounting of the GE requirements (the historical plan sheet listed 47-49, the number is actually 44-46) and a calculation error in total credit hours (47 to 49 + 81= 128 to 130, and additionally on some historical plan sheets the credit hours in the major –

actually added up to 84, due to a double counting of area assigned Art History requirements that were fulfilled on the GE side). When the first error is corrected, the credit hour totals are 125 and 127, respectively. This correction is reflected on the corrected historical plan sheets. The new BFA curriculum plan sheet reflects the credit reduction proposal of 121 credits and is best compared with the corrected historical plan sheets.

The department's curriculum committee began last year with the assumption that 10 credits needed to be cut from the program to bring us in line with University and Accreditation guidelines and worked diligently to do just that. It was only in the submittal process that the errors were uncovered, and these were errors that had persisted for years, through a reaccreditation and a self-study. Thanks to the careful oversight of the College Curriculum Committee, with particular gratitude to Bernadette Vankeerbergen, the errors were uncovered and the curriculum revision went from a 10 credit hour reduction to a 4 credit hour reduction.

2. The proposed reduction in credits aligns more closely with the minimum credits established by ASC which is 121. While NASAD recommends 120 total credits, ASC has a minimum of 121. Hence, our reduction is for four credits resulting in a 121 credit BFA.

3. Our students can more fully accomplish BFA program goals in the reduced credit curriculum plan thereby aligning more closely with both national and college standards as well as achieving the goal of graduating in four years as established by the university.

B. Particulars of the four-credit reduction:

1. Two courses with overlapping content have been merged. Art 4950 Senior Seminar and Art 5108 Professional Practices have become Art 5000: Art and Professional Practices Seminar. The new course merges the content from both courses thereby ***reducing three credits.***

The course description for Art 5000 is:

Art 5000 Art and Professional Practices Seminar U G
3

Students explore, practice, and analyze a range of approaches to presenting their artistic practice in visual, oral and written forms. Students explore multiple options, methods and strategies related to career choices and professional development. Students develop a variety of skills to sustain their practice after graduating with their BA or BFA.
Prereq: Sr or Grad standing in Art

Both Art 4950 and Art 5108 will be withdrawn.

2. The Senior Project and Exhibition course (Art 4999.x) has been rewritten to become Art 4999: Senior Exhibition, with a focus on the exhibition process for the BFA group exhibition at the end of the BFA program. The course is reduced from three to one credit, thereby **reducing two credits**. The decimal distinctions related to area designations have been removed as this course can be advised faculty outside a student's area.

The course description for Art 4999 is:

Art 4999 Senior Exhibition U G
3

Students develop and demonstrate professional attitudes, practices and communication skills through the BFA Exhibition process from writing an exhibition proposal, to installing work to writing a budget. Students reflect on ideas and work produced for the exhibition through written analysis in both short and long form. Students explore documentation of their work and process for the exhibition.

Prereq: enrollment in BFA in Art and Sr standing or permission of instructor

3. Students will take a minimum of one Internship in Art (Art 3191) credit thereby **adding one credit**. Currently BFA students can opt to take internship credits. With this reduction plan, we propose to require one credit of internship because we recognize the value of internship experiences for the BFA students. We have also taken the opportunity to strip the decimal designation from the course to remove area specification in favor of the course becoming Art 3191 Internship in Art.

4. The department is also using this opportunity to clean up some out of sync numbering systems that occurred during semester conversion, whereby we began our upper level course sequence at 2500 and above instead of 3000. Faculty rules re-approved at conversion define upper-level the following way: “Upper-division courses are defined as all ASC courses at the 3000 level or above, Philosophy 2500, all courses taught by departments in mathematical and physical sciences at the 2000 level and above (except for courses numbered 2194), and any foreign language course taught in the language at the 2000 level or above.”

See <https://asccas.osu.edu/curriculum/faculty-rules>.

5. A number of areas revisited their course progressions due to the reduction and necessary course renumbering process. In particular, the photography area substituted Art 5995, Imagemaker’s Seminar, one of its elective courses for Art 5105, Color Photography, a previously required course which will be withdrawn. The photo area also substituted one more three credit area elective option for Art 5445, Alternative Processes in Photography, another previously required course. Both substitutions reflect the strengths and vision of the new faculty in the area relative to the reduction of credits.

The glass area also made a slight change to its required courses, substituting six credits of Art 4903 or elective courses for the sequence, Art 4913 and Art 5913. This substitution reflects the limitations related to a single faculty area in terms of breadth of courses that can be offered. Art 4903, Studio Practice I, is an advanced studio course that can be easily substituted for Art 4913 and Art 5913, Studio Practice II and III, respectively.

Each of these changes to the sequencing of courses in the photography and glass areas will be simple to implement with adequate faculty advising to the small number of area majors.

In the Art and Technology area, 5201 was removed as an alternative to 5001 and 5101 because due to lack of use the course is currently in limbo.

C. Transition Plan:

We hope to implement that changes in Autumn2020. The impact to current students is expected to be minimal, as the structure of the three course offerings is shifting from:

Art 4950 – Senior Seminar – required
Art 5108 Professional Practice – optional
Art 3191.x Internship- optional

To:

Art 5000 (combination of 4950 – Senior Seminar & Art 5180 Professional Practice) - required
Art 3191 Internship- required

Students with credit for either Art 4950 Senior Seminar or Art 5108 Professional Practice will be given credit for Art 5000. If a student has taken both Art 4950 Senior Seminar and Art 5108 Professional Practice but not Art 3191 Internship, Art 5108 Professional Practice will be used to course substitute for Art 3191 Internship. Because of the choice previously built into many of the majors, no change will be needed in their course work.

Students already in the major and approaching 3rd year status and above will be contacted about the change and proactively advised. Potentially this could affect 100 BFA majors; because of flexibility noted above it is likely that closer to 50 BFA majors will need to adjust their plans. Ultimately, they will be taking a reduced number of credits under this plan.

D. Attachments:

1. New BFA curriculum plan sheet, historical plan sheets and corrected historical area plan sheets. Note that we have rectified a course numbering issue in the proposed plans. In semester conversion, the Department of Art counted its courses at 2500 and above as "upper level" coursework. However, it is clear that this has caused problems for programs that count 3000 level courses as "upper level." Hence, the Department of Art is adjusting the numbering of 2000 level courses to 3000 level.
2. Course renumbering list reflects the adjustment of several of the 2000 level courses to 3000 level. It also reflects the renumbering of courses associated with the reduction plan.

3. Curriculum map. Updates also include courses that have been withdrawn from area checklists due to non-enrollment, and the addition of Art 5000 that reflects the merged courses Art 4950 and Art 5108, both of which will be withdrawn.
4. Curricular map goals are annotated to reflect the need for some courses to have multiple levels of goals. Due to the number of material processes students need to be introduced to through coursework in the art curriculum, an upper level course can have beginning goals if a student has never used a material. It can also have intermediate goals since the student has developed the visual language necessary to combine with the new material process.
5. A summary of the assessment plan that was updated in Nuventive for the 2018-2019 year. It is clear that the assessment plan and process will need to be revised in the coming year when the curriculum is rebuilt. Our expectation is that new student learning goals will be developed with the new curriculum which will necessitate a new assessment plan. For now, our current assessment methods are suitable for the modest reduction plan and revisions of course renumbering and sequencing.

New advising sheets

Survey Course

Arts Survey 1100: 1

General Education

Writing and Related Skills 6

- Level One – English 1110
- Level Two – Any 2367

Quantitative and Logical Skills: 3-5

Mathematical and Logical Analysis:

Data Analysis 3

Natural Science 10

- Biological Science
- Physical Science
- One Additional with a Lab

Literature 3

Visual Performing Arts 3

- PHILS 2450: Philosophy of Art

Social Science 6

Historical Study: 3

- HISTART 2001

Cultures & Ideas or Historical Study 3

- HISTART 2002

Open Options 3

- HISTART 3000+

Total GE Credit Hours: 43-45

One course on Social Diversity in the US, (●) and two Global Studies (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete GE requirements.

Major Requirements

BFA – Studio Art

ART 2000 Encountering Contemporary Art	3
ART 2100 Beginning Drawing	3
ART 2200 Real and Recorded Time	3
ART 2300 Two-Dimensional Studies	3
ART 2400 Three-Dimensional Studies	3
ART 3000 Digital Imaging	3
ART 3004 Life Drawing I or 3107 Life Sculpture	3
ART 2990 Portfolio Review ¹	0
ART 3191 Internship	1
ART 4999 Senior Exhibition ²	1
ART 5000 Art and Professional Practices Seminar	3
Menu (2D/3D)	9
History of Art selected in consultation with Faculty Advisor	3
Area Requirements	27
Studio Electives ³	12

Total Major Credit Hours 77

Minimum Total Credit Hours 121

Major Grade Point Average – an overall GPA of 2.25 is required in the Major. A minimum of 2.00 GPA is required in all University Courses. You must earn at least a C- in a course in order for it to be listed on your major.

¹ *At the completion of five specific courses (ART 2000, ART 2100, ART 2200, ART 2300, ART 2400) and Math GE requirements, students register for ART 2990 and present a portfolio of representative studio work to art faculty for review. Graded Satisfactory/Unsatisfactory.*

² *Students are required to plan and execute a BFA Senior Exhibition. Students work closely with an art faculty on all aspects of the Senior Exhibition (ART 4999)*

³ *Choose 12 hours from coursework in any of the BFA areas. May include up to 9 hours of coursework in declared specialization. See final page for electives.*

BFA Studio Art – Roadmap

This roadmap is a recommended year-by-year plan of study for this major.

COURSE TITLE	CREDITS	COURSE TITLE	CREDITS
Year One		Year Four	
ART 2000 Encountering Contemporary Art	3	Area Requirement^	3
ART 2100 Beginning Drawing	3	Area Requirement^	3
ART 2200 Real and Recorded Time	3	Area Requirement or Studio Elective^	3
ART 2300 Two-Dimensional Studies	3	Studio Elective^	3
ART 2400 Three-Dimensional Studies	3	ART 4999 Senior Exhibition^	1
ART 3000 Digital Imaging^	3	ART 5000 Art and Professional Practices Seminar^	3
ARTSCI 1100 Arts Survey	1	General Education or History of Art with Advisor^	3
General Education Requirement	3	General Education Requirement	3
General Education Requirement	3	General Education Requirement	3
General Education Requirement	3	Studio electives	3
General Education Requirement	3	Credit Hours	28
Credit Hours	31	Total Minimum Hours	121
Year Two			
ART 3004 Life Drawing I or 3107 Life Sculpture^	3	<i>Courses designated as critical (!) must be completed in that year to ensure timely graduation</i>	
2D Menu^	3		
3D Menu^	3	<i>Courses designated with a ^ will count as Upper Division hours. Students must complete 39 Upper Division hours.</i>	
Additional 2D/3D Menu^	3		
Area Requirement^	3		
Area Requirement or Studio Elective^	3		
! ART 2990 Portfolio Review	0		
General Education Requirement	3		
General Education Requirement	3		
General Education Requirement	3		
General Education Requirement*	4		
*(Natural Science with a lab)			
Credit Hours	31		
Year Three			
Area Requirement^	3		
Area Requirement^	3		
Area Requirement or Studio Elective^	3		
Area Requirement or Studio Elective^	3		
Studio Elective^	3		
Studio Elective^	3		
ART 3191 Internship^	1		
General Education or History of Art with Advisor^	3		
General Education Requirement	3		
General Education Requirement	3		
General Education Requirement	3		
Credit Hours	31		

BFA Area Requirements

ART & TECHNOLOGY

ART 3101 3D Modeling Sculpture	3
ART 4101 Moving Image Art	3
ART 4201 New Media Robotics	3
ART 4401 Computer Animation	3
ART 4901 Studio Practice	3
ART 5001 or 5101 Art and Tech Topics Area	3
Electives	9
Total Minimum Credits	27

CERAMICS

ART 3002 Intro to Ceramics High Fire Techniques	3
ART 3012 Intro to Ceramics Low Fire Techniques	3
ART 4002 Intermediate Ceramics High Fire	3
ART 4012 Intermediate Ceramics Low Fire	3
ART 4902 Advanced Studio Ceramics I	3
ART 5102 Kiln Building	3
ART 5202 Mold Making	3
ART 5302 Materials Science for Artists	3
ART 5502 Special Projects – Ceramics	3
Total Minimum Credits	27

DRAWING & PAINTING

ART 3004 Life Drawing I or Area Elective	3
ART 3014 Visual Studies: Color	3
ART 3024 Painting I	3
ART 3054 Painting II	3
ART 3104 Intermediate Drawing	3
ART 4004 Special Topics: Drawing	3
ART 4254 Special Topics: Painting	3
ART 5004 Advanced Drawing	3
ART 5154 Advanced Painting	3
Total Minimum Credits	27

GLASS

ART 3003 Glass Basics: Blowing & Construction	3
ART 3053 Glass Basics: Blowing & Kilnworking	3
ART 3503 Intermediate Glass: Methods	3
ART 4503 Intermediate Glass: Topics	3
ART 4903 Studio Practice I: Glass	3
ART 4903 Studio Practice I: Glass or Elective	3
ART 4903 Studio Practice I: Glass or Elective	3
ART 5903 Advanced Glass Studio	3
ART 5903 Advanced Glass Studio or Elective	3
Total Minimum Credits	27

PHOTOGRAPHY

ART 3555 Photography I	3
ART 4005 Photography II	3
ART 5115 Photography Studio Lighting	3
ART 5205 Large Format Photography	3
ART 5215 Social/Documentary Photography	3
ART 5335 Advanced Digital Photography	3
ART 5995 Imagemaker's Seminar	3
Area Elective	6
Total Minimum Credits	27

PRINTMAKING

ART 3006 Intro to Relief & Intaglio	3
ART 3056 Intro to Lithography & Silkscreen	3
ART 3016 Intermediate Printmaking – Relief	3
ART 3026 Intermediate Printmaking – Serigraphy	3
ART 3036 Intermediate Printmaking – Intaglio	3
ART 3046 Intermediate Printmaking – Lithography	3
ART 5006 Alternative Printmaking	3
ART 5126 Advanced Relief & Intaglio	3
ART 5346 Advanced Lithography & Screenprinting	3
Total Minimum Credits	27

SCULPTURE

ART 3017 Introduction to Sculpture	3
ART 3107 Life Sculpture or Area Elective	3
ART 3207 Sculpture: Metal Fabrication	3
ART 3307 Wood Construction	3
ART 4007 Intermediate Sculpture I	3
ART 4107 Intermediate Sculpture II	3
ART 5007 Advanced Sculpture I	3
ART 5107 Advanced Sculpture II	3
Area Elective	3
Total Minimum Credits	27

2D MENU COURSES:

ART 3024 Painting I	3
ART 3016 Intro to Relief & Intaglio	3
ART 3026 Intro to Lithography & Silkscreen	3
ART 3555 Photography I	3

3D MENU COURSES:

ART 3002 Intro to Ceramics High Fire Techniques	3
ART 3012 Intro to Ceramics Low Fire Techniques	3
ART 3003 Glass Basics: Blowing & Construction	3
ART 3053 Glass Basics: Blowing & Kilnworking	3
ART 3007 Introduction to Sculpture	3

BFA Studio Electives

2D MENU COURSES:

ART 3024 Painting I	3
ART 3016 Intro to Relief & Intaglio	3
ART 3026 Intro to Lithography & Silkscreen	3
ART 3555 Photography I	3

3D MENU COURSES:

ART 3002 Intro to Ceramics High Fire Techniques	3
ART 3012 Intro to Ceramics Low Fire Techniques	3
ART 3003 Glass Basics: Blowing & Construction	3
ART 3053 Glass Basics: Blowing & Kilnworking	3
ART 3007 Introduction to Sculpture	3

Studio Electives:

ART 3009 Film/Video I	3
ART 4009 Film/Video II	3
ART 5009 Film/Video III	3
ART 5109 Film/Video IV	3

ART & TECHNOLOGY

ART 3001 Internet Art	3
ART 3101 3D Modeling Sculpture	3
ART 4101 Moving Image Art	3
ART 4201 New Media Robotics	3
ART 4401 Computer Animation	3
ART 4901 Studio Practice	3
ART 5001 or 5101 Art and Tech Topics	3

CERAMICS

ART 3002 Intro to Ceramics High Fire Techniques	3
ART 3012 Intro to Ceramics Low Fire Techniques	3
ART 4002 Intermediate Ceramics High Fire	3
ART 4012 Intermediate Ceramics Low Fire	3
ART 4902 Advanced Studio Ceramics I	3
ART 5102 Kiln Building	3
ART 5202 Mold Making	3
ART 5302 Materials Science for Artists	3
ART 5502 Special Projects – Ceramics	3

DRAWING & PAINTING

ART 3014 Visual Studies: Color	3
ART 3024 Painting I	3
ART 3054 Painting II	3
ART 3104 Intermediate Drawing	3
ART 4004 Special Topics: Drawing	3

ART 4254 Special Topics: Painting	3
ART 5004 Advanced Drawing	3
ART 5154 Advanced Painting	3

GLASS

ART 3003 Glass Basics: Blowing & Construction	3
ART 3053 Glass Basics: Blowing & Kilnworking	3
ART 3503 Intermediate Glass: Methods	3
ART 4503 Intermediate Glass: Topics	3
ART 4903 Studio Practice I: Glass	3
ART 4903 Studio Practice I: Glass or Elective	3
ART 4903 Studio Practice I: Glass or Elective	3
ART 5903 Advanced Glass Studio	3
ART 5903 Advanced Glass Studio or Elective	3

PHOTOGRAPHY

ART 3555 Photography I Intro to Digital Photography and Contemporary Issues	3
ART 4005 Photography II Intro to Darkroom	3
ART 5105 Color Photography	3
ART 5115 Photography Studio Lighting	3
ART 5175 History of Photography	3
ART 5205 Large Format Photography	3
ART 5215 Social/Documentary Photography	3
ART 5275 Photo Theory	3
ART 5335 Advanced Digital Photography	3
ART 5445 Alternative Processes in Photography	3
ART 5995 Imagemaker's Seminar	3

PRINTMAKING

ART 3006 Intro to Relief & Intaglio	3
ART 3056 Intro to Lithography & Silkscreen	3
ART 3016 Intermediate Printmaking – Relief	3
ART 3026 Intermediate Printmaking – Serigraphy	3
ART 3036 Intermediate Printmaking – Intaglio	3
ART 3046 Intermediate Printmaking – Lithography	3
ART 5006 Alternative Printmaking	3
ART 5126 Advanced Relief & Intaglio	3
ART 5346 Advanced Lithography & Screenprinting	3

SCULPTURE

ART 3017 Introduction to Sculpture	3
ART 3107 Life Sculpture or Elective	3
ART 3207 Sculpture: Metal Fabrication	3
ART 3307 Wood Construction	3
ART 4007 Intermediate Sculpture I	3
ART 4107 Intermediate Sculpture II	3
ART 5007 Advanced Sculpture I	3
ART 5107 Advanced Sculpture II	3

Historical advising sheets

General Education:

47-49 hours (* really 44-46 hours)

Arts Survey 1100: 1 credit hour

Writing and Related Skills: 6 credit hours

Level One – English 1110

Level Two – Any 2367

Placement

Quantitative and Logical Skills: _____

Mathematical and Logical Analysis _____

(from GE list, 3-5 credit hours)

Data Analysis

(from GE list, 3 credit hours)

Natural Science: 10 credit hours Take 3 courses

Biological Science _____

Physical Science _____

(one must have a lab)

Literature: 3 credit hours _____

Visual Performing Arts: 3 credit hours

Philosophy of Art 2450

Social Science: 6 credit hours _____

Historical Study: 3 credit hours

History of Art 2001

Culture & Ideas or Historical Study:

3 credit hours

History of Art 2002

Open Options: 3 credit hours

History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

BACHELOR OF FINE ART

Emphasis Area: ART & TECHNOLOGY Major Requirements:

81 hours

First Year

3 Art 2000 Encountering Contemporary Art

3 Art 2100 Beginning Drawing

3 Art 2200 Expanded Media

3 Art 2300 Two Dimensional

3 Art 2400 Three Dimensional

3 Art 2500 Digital Image

Second Year

3 Art 2504 or 3107 Life Drawing or Life Sculpture

3 Art 2D Menu - Select one course

3 Art 3D Menu - Select one course

3 Art 2D or 3D Menu – Select one course

3 Art 3101 3D Modeling Sculpture

3 Art 4101 Moving Image Art

0 Art 2990 Portfolio Review

Third Year

3 Art 4401 Computer Animation

3 Art 4201 New Media

3 Art (choose one class from A&T Menu Electives)

3 Art (choose any Art class Studio Elective)

3 Art (choose any Art class Studio Elective)

3 Art 4901 Studio Practice

3 Art 4950 Senior Seminar

Fourth Year

3 History of Art Choose a course in consultation with your Faculty Advisor

3 Art 5001, or 5101 or 5201 Art & Tech Topics

3 Art 5108 Professional Practice or Art 3191.10 Internship

3 Art (choose any Art class Studio Elective)

3 Art (choose any Art class Studio Elective)

3 Art (choose one class from A&T Menu Electives)

3 Art (choose one class from A&T Menu Electives)

3 Art 4999.10 Senior Project Exhibition

Minimum required for graduation: 131 credit hours

Major Grade Point Average – An overall GPA of 2.25 is required in the Major.

A minimum 2.00 GPA is required in all University Courses.

You must earn at least a C- in a course in order for it to be listed on your major.

General Education:

47-49 hours (*really 44-46 hours)

Arts Survey 1100: 1 credit hour

Writing and Related Skills: 6 credit hours

Level One – English 1110

Level Two – Any 2367

Placement

Quantitative and Logical Skills:

Mathematical and Logical Analysis

(from GE list, 3-5 credit hours)

Data Analysis

(from GE list, 3 credit hours)

Natural Science: 10 credit hours Take 3 courses

Biological Science

Physical Science

(one must have a lab)

Literature: 3 credit hours

Visual Performing Arts: 3 credit hours

Philosophy of Art 2450

Social Science: 6 credit hours

Historical Study: 3 credit hours

History of Art 2001

Culture & Ideas or Historical Study:

3 credit hours

History of Art 2002

Open Options: 3 credit hours

History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

BACHELOR OF FINE ART

Emphasis Area: CERAMICS Major Requirements:

81 hours>(* really is 84 hours)

First Year

3 Art 2000 Encountering Contemporary Art

3 Art 2100 Beginning Drawing

3 Art 2200 Expanded Media

3 Art 2300 Two Dimensional

3 Art 2400 Three Dimensional

3 Art 2500 Digital Image

Second Year

3 Art 2504 or 3107 Life Drawing or Life Sculpture

3 Art 2D Menu - Select one course

3 Art 3D Menu - Select one course

3 Art 2D or 3D Menu – Select one course

3 Art 2502 Intro Ceramics High Fire Techniques

3 Art 2602 Intro Ceramics Low Fire Techniques

0 Art 2990 Portfolio Review

Third Year

3 5402 Ceramic Art History

3 Art 3502 Intermediate Ceramics High Fire Techniques

3 Art 3602 Intermediate Ceramics Low Fire Techniques

3 Art 4902 Advanced Studio Ceramics I

3 Art 5102 Kiln Building

3 Art 4950 Senior Seminar

3 Art (choose any Art class or Studio Elective)

3 Art (choose any Art class or Studio Elective)

Fourth Year

3 Art 4902 Advanced Studio Ceramics I

3 Art 5302 Materials Science for Artists

3 Art 5202 Mold Making

3 Art 5502 Special Projects - Ceramics

3 Art (choose any Art class Studio Elective)

3 Art (choose any Art class Studio Elective)

3 Art 5108 Professional Practice or Art 3191.210 Internship

3 Art 4999.10 Senior Project Exhibition

Minimum required for graduation: 131 credit hours

Major Grade Point Average – An overall GPA of 2.25 is required in the Major.

A minimum 2.00 GPA is required in all University Courses.

You must earn at least a C- in a course in order for it to be listed on your major.

General Education:

47-49 hours (*really 44-46 hours)

Arts Survey 1100: 1 credit hour

Writing and Related Skills: 6 credit hours
 Level One – English 1110
 Level Two – Any 2367

Placement
 Quantitative and Logical Skills: _____
 Mathematical and Logical Analysis _____
 (from GE list, 3-5 credit hours)

Data Analysis _____
 (from GE list, 3 credit hours)

Natural Science: 10 credit hours Take 3 courses
 Biological Science _____
 Physical Science _____
 (one must have a lab)

Literature: 3 credit hours _____

Visual Performing Arts: 3 credit hours
 Philosophy of Art 2450

Social Science: 6 credit hours _____

Historical Study: 3 credit hours
 History of Art 2001

Culture & Ideas or Historical Study:
 3 credit hours
 History of Art 2002

Open Options: 3 credit hours
 History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

BACHELOR OF FINE ART

Emphasis Area: DRAWING & PAINTING Major Requirements:

81 hours

First Year

- 3 Art 2000 Encountering Contemporary Art
- 3 Art 2100 Beginning Drawing
- 3 Art 2200 Expanded Media
- 3 Art 2300 Two Dimensional
- 3 Art 2400 Three Dimensional
- 3 Art 2500 Digital Image

Second Year

- 3 Art 2504 or 3107 Life Drawing or Life Sculpture
- 3 Art 2D Menu - Select one course
- 3 Art 3D Menu - Select one course
- 3 Art 2D or 3D Menu – Select one course
- 3 Art 2514 Visual Studies: Color
- 3 Art 2524 Painting I
- 0 Art 2990 Portfolio Review

Third Year

- 3 Art 3054 Painting II
- 3 Art 3104 Intermediate Drawing
- 3 Art 4254 Multi-Level Painting
- 3 Art 4004 Special Topics: Drawing
- 3 Art 4950 Senior Seminar
- 3 Art (choose any Art class Studio Elective)
- 3 Art (choose any Art class Studio Elective)

Fourth Year

- 3 History of Art (selected with Advisor)
- 3 Art 5004 Advanced Drawing
- 3 Art 5154 Advanced Painting
- 3 Art (choose any Art class Studio Elective)
- 3 Art (choose any Art class Studio Elective)
- 3 Art (choose one class from Painting Area Menu)
- 3 Art 5108 Professional Practice or Art 3191.10 Internship
- 3 Art 4999.10 Senior Project Exhibition

Minimum required for graduation: 131 credit hours

Major Grade Point Average – An overall GPA of 2.25 is required in the Major. A minimum 2.00 GPA is required in all University Courses. You must earn at least a C- in a course in order for it to be listed on your major.

General Education:

47-49 hours (*really 44-46 hours)

Arts Survey 1100: 1 credit hour

Writing and Related Skills: 6 credit hours

Level One – English 1110

Level Two – Any 2367

Placement

Quantitative and Logical Skills: _____

Mathematical and Logical Analysis _____

(from GE list, 3-5 credit hours)

Data Analysis

(from GE list, 3 credit hours)

Natural Science: 10 credit hours Take 3 courses

Biological Science _____

Physical Science _____

(one must have a lab) _____

Literature: 3 credit hours _____

Visual Performing Arts: 3 credit hours

Philosophy of Art 2450

Social Science: 6 credit hours _____

Historical Study: 3 credit hours

History of Art 2001

Culture & Ideas or Historical Study:

3 credit hours

History of Art 2002

Open Options: 3 credit hours

History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

BACHELOR OF FINE ART

Emphasis Area: GLASS Major Requirements:

81 hours

First Year

3 Art 2000 Encountering Contemporary Art

3 Art 2100 Beginning Drawing

3 Art 2200 Expanded Media

3 Art 2300 Two Dimensional

3 Art 2400 Three Dimensional

3 Art 2500 Digital Image

Second Year

3 Art 2504 or 3107 Life Drawing or Life Sculpture

3 Art 2D Menu - Select one course

3 Art 3D Menu - Select one course

3 Art 2D or 3D Menu – Select one course

3 Art 2503 Glass Basics (Blowing & Construction)

3 Art 2553 Glass Basics (Blowing & Kilnworking)

0 Art 2990 Portfolio Review

Third Year

3 History of Art (selected with Advisor)

3 Art 3503 Intermediate Glass Methods

3 Art 4903 Studio Practice I: Glass

3 Art 4503 Intermediate Glass Topics

3 Art 4903 Studio Practice I: Glass

3 Art 4950 Senior Seminar

3 Art (choose any Art class Studio Elective)

3 Art (choose any Art class Studio Elective)

Fourth Year

3 Art 5108 Professional Practice or Art 3191.10 Internship

3 Art 5903 Advanced Glass Studio Practice

3 Art 5903 Advanced Glass Studio Practice or Art Elective

3 Art (choose any Art class Studio Elective)

3 Art (choose any Art class Studio Elective)

3 Art 5913 Advanced Studio Practice: Glass

3 Art 4999.10 Senior Project Exhibition

Minimum required for graduation: 131 credit hours

Major Grade Point Average – An overall GPA of 2.25 is required in the Major.

A minimum 2.00 GPA is required in all University Courses.

You must earn at least a C- in a course in order for it to be listed on your major.

BACHELOR OF FINE ART

Emphasis Area: PHOTOGRAPHY Major Requirements:

81 hours (*really 84 hours)

General Education:

47-49 hours (*really 44-46 hours)

Arts Survey 1100: 1 credit hour

Writing and Related Skills: 6 credit hours
 Level One – English 1110
 Level Two – Any 2367

Placement
 Quantitative and Logical Skills: _____
 Mathematical and Logical Analysis _____
 (from GE list, 3-5 credit hours)

Data Analysis _____
 (from GE list, 3 credit hours)

Natural Science: 10 credit hours Take 3 courses
 Biological Science _____
 Physical Science _____
 (one must have a lab)

Literature: 3 credit hours _____

Visual Performing Arts: 3 credit hours
 Philosophy of Art 2450

Social Science: 6 credit hours _____

Historical Study: 3 credit hours
 History of Art 2001

Culture & Ideas or Historical Study:
 3 credit hours
 History of Art 2002

Open Options: 3 credit hours
 History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

First Year

- 3 Art 2000 Encountering Contemporary Art
- 3 Art 2100 Beginning Drawing
- 3 Art 2200 Expanded Media
- 3 Art 2300 Two Dimensional
- 3 Art 2400 Three Dimensional
- 3 Art 2500 Digital Image

Second Year

- 3 Art 2504 or 3107 Life Drawing or Life Sculpture
- 3 Art 2D Menu - Select one course
- 3 Art 3D Menu - Select one course
- 3 Art 2D or 3D Menu – Select one course
- 3 Art 2555 Photography I – Digital Camera
- 3 Art 3005 Photography II – Intro to Darkroom
- 0 Art 2990 Portfolio Review

Third Year

- 3 ART 5175 History of Photography
- 3 Art 5105 Color Photography
- 3 Art 5115 Photography Studio Lighting
- 3 Art 5205 Large Format Photography
- 3 Art 5338 Digital Imaging: Input/Output
- 3 Art 4950 Senior Seminar
- 3 Art (choose any Art class Studio Elective)
- 3 Art (choose any Art class Studio Elective)

Fourth Year

- 3 Art 5215 Social / Documentary Photography
- 3 Art 5445 Alternative Processes in Photography
- 3 Art 5108 Professional Practice or Art 3191.10 Internship
- 3 ART 5175 History of Photography
- 3 Art (choose any Art class Studio Elective)
- 3 Art (choose any Art class Studio Elective)
- 3 Art (choose one Photo Studio Elective)
- 3 Art 4999.10 Senior Project Exhibition

Minimum required for graduation: 131 credit hours

Major Grade Point Average – An overall GPA of 2.25 is required in the Major. A minimum 2.00 GPA is required in all University Courses. You must earn at least a C- in a course in order for it to be listed on your major.

General Education:

47-49 hours (*really 44-46 hours)

Arts Survey 1100: 1 credit hour

Writing and Related Skills: 6 credit hours

Level One – English 1110

Level Two – Any 2367

Placement

Quantitative and Logical Skills:

Mathematical and Logical Analysis

(from GE list, 3-5 credit hours)

Data Analysis

(from GE list, 3 credit hours)

Natural Science: 10 credit hours Take 3 courses

Biological Science

Physical Science

(one must have a lab)

Literature: 3 credit hours

Visual Performing Arts: 3 credit hours

Philosophy of Art 2450

Social Science: 6 credit hours

Historical Study: 3 credit hours

History of Art 2001

Culture & Ideas or Historical Study:

3 credit hours

History of Art 2002

Open Options: 3 credit hours

History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

BACHELOR OF FINE ART

Emphasis Area: PRINTMAKING Major Requirements:

81 hours

First Year

3 Art 2000 Encountering Contemporary Art

3 Art 2100 Beginning Drawing

3 Art 2200 Expanded Media

3 Art 2300 Two Dimensional

3 Art 2400 Three Dimensional

3 Art 2500 Digital Image

Second Year

3 Art 2504 or 3107 Life Drawing or Life Sculpture

3 Art 2D Menu - Select one course

3 Art 3D Menu - Select one course

3 Art 2D or 3D Menu – Select one course

3 Art 2516 Introduction to Relief & Intaglio Printmaking

3 Art 2526 Introduction to Lithography and Silkscreen Printmaking

0 Art 2990 Portfolio Review

Third Year

3 Art (choose any Art class Studio Elective)

3 Art (choose any Art class Studio Elective)

3 Art 3016 Printmaking - Relief

3 Art 3026 Printmaking - Serigraphy

3 Art 3036 Printmaking - Intaglio

3 Art 3046 Printmaking – Printmaking – Lithography

3 Art 4950 Senior Seminar

Fourth Year

3 History of Art (selected with Advisor)

3 Art 5006 Alternative Printmaking

3 Art 5126 Advanced Printmaking – Relief and Intaglio

3 Art 5108 Professional Practice or Art 3191.10 Internship

3 Art (choose any Art class Studio Elective)

3 Art (choose any Art class Studio Elective)

3 Art 5346 Advanced Printmaking – Lithography and Screenprinting

3 Art 4999.10 60 Senior Project Exhibition

Minimum required for graduation: 131 credit hours

Major Grade Point Average – An overall GPA of 2.25 is required in the Major.

A minimum 2.00 GPA is required in all University Courses.

You must earn at least a C- in a course in order for it to be listed on your major.

General Education:

47-49 hours (*really 44-46 hours)

Arts Survey 1100: 1 credit hour

Writing and Related Skills: 6 credit hours
 Level One – English 1110
 Level Two – Any 2367

Placement _____
 Quantitative and Logical Skills: _____
 Mathematical and Logical Analysis _____
 (from GE list, 3-5 credit hours)

Data Analysis _____
 (from GE list, 3 credit hours)

Natural Science: 10 credit hours Take 3 courses
 Biological Science _____
 Physical Science _____
 (one must have a lab) _____

Literature: 3 credit hours _____

Visual Performing Arts: 3 credit hours
 Philosophy of Art 2450

Social Science: 6 credit hours _____

Historical Study: 3 credit hours
 History of Art 2001

Culture & Ideas or Historical Study:
 3 credit hours
 History of Art 2002

Open Options: 3 credit hours
 History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

BACHELOR OF FINE ART

Emphasis Area: SCULPTURE Major Requirements:

81 hours

First Year

- 3 Art 2000 Encountering Contemporary Art
- 3 Art 2100 Beginning Drawing
- 3 Art 2200 Expanded Media
- 3 Art 2300 Two Dimensional
- 3 Art 2400 Three Dimensional
- 3 Art 2500 Digital Image

Second Year

- 3 Art 2504 or 3107 Life Drawing or Life Sculpture
- 3 Art 2D Menu - Select one course
- 3 Art 3D Menu - Select one course
- 3 Art 2D or 3D Menu – Select one course
- 3 Art 2507 Introduction to Sculpture
- 3 Art 3007 Sculpture: Wood Construction
- 0 Art 2990 Portfolio Review

Third Year

- 3 History of Art (selected with Advisor)
- 3 Art 3207 Sculpture: Metal Fabrication
- 3 Art 4007 Intermediate Sculpture I
- 3 Art 4107 Intermediate Sculpture II
- 3 Art 4950 Senior Seminar
- 3 Art (choose any Art class Studio Elective)
- 3 Art (choose any Art class Studio Elective)

Fourth Year

- 3 Art 5007 Advanced Sculpture I
- 3 Art 5107 Advanced Sculpture II
- 3 Art 5597 Independent Studies: Sculpture
- 3 Art 5597 Independent Studio Sculpture
- 3 Art (choose any Art class Studio Elective)
- 3 Art (choose any Art class Studio Elective)
- 3 Art 5108 Professional Practice or Art 3191.10 Internship
- 3 Art 4999.10 70 Senior Project Exhibition

Minimum required for graduation: 131 credit hours

Major Grade Point Average – An overall GPA of 2.25 is required in the Major. A minimum 2.00 GPA is required in all University Courses. You must earn at least a C- in a course in order for it to be listed on your major.

Corrected historical advising sheets

General Education:44-46 hours

1 Arts Survey 1100

6 Writing and Related Skills
Level One – English 1110
Level Two – Any 2367

6-8 Mathematical and Logical Analysis
0 Placement Math
3-5 Quantitative and Logical Skills:
3 Data Analysis

10 Natural Science:
Take 3 courses, one must have a lab
Biological Science
Physical Science

3 Literature

3 Visual Performing Arts
Philosophy of Art 2450

6 Social Science

3 Historical Study: 3 credit hours
History of Art 2001

3 Culture & Ideas or Historical Study
History of Art 2002

3 Open Options:
History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

BACHELOR OF FINE ART**Emphasis Area: ART & TECHNOLOGY**

Requirements:81 hours

First Year

3 Art 2000 Encountering Contemporary Art
3 Art 2100 Beginning Drawing
3 Art 2200 Expanded Media
3 Art 2300 Two Dimensional
3 Art 2400 Three Dimensional
3 Art 2500 Digital Image

Second Year

3 Art 2504 or 3107 Life Drawing or Life Sculpture
3 Art 2D Menu - Select one course
3 Art 3D Menu - Select one course
3 Art 2D or 3D Menu – Select one course
3 Art 3101 3D Modeling Sculpture
3 Art 4101 Moving Image Art
0 Art 2990 Portfolio Review

Third Year

3 Art 4401 Computer Animation
3 Art 4201 New Media
3 Art (choose one class from A&T Menu Electives)
3 Art (choose any Art class Studio Elective)
3 Art (choose any Art class Studio Elective)
3 Art 4901 Studio Practice
3 Art 4950 Senior Seminar

Fourth Year

3 History of Art Choose a course in consultation with your Faculty Advisor
3 Art 5001, or 5101 or 5201 Art & Tech Topics
3 Art 5108 Professional Practice or Art 3191.10 Internship
3 Art XXXX (choose any Art class Studio Elective)*
3 Art XXXX (choose any Art class Studio Elective)*
3 Art (choose one class from A&T Menu Electives)
3 Art (choose one class from A&T Menu Electives)
3 Art 4999 Senior Project Exhibition

Minimum required for graduation: 125 credit hours

Major Grade Point Average – An overall GPA of 2.25 is required in the Major. A minimum 2.00 GPA is required in all University Courses. You must earn at least a C- in a course for it to count towards your major.

Work closely with your advisor as embedded GE requirements in courses may not correctly reflect credit hours needed for graduation.

*Art XXXX chosen through a conversation and consultation with student and faculty to determine “best fit” for the individual.

General Education:

44-46 hours

1 Arts Survey 1100

6 Writing and Related Skills
Level One – English 1110
Level Two – Any 23676-8 Mathematical and Logical Analysis
0 Placement Math
3-5 Quantitative and Logical Skills:
3 Data Analysis10 Natural Science:
Take 3 courses, one must have a lab
Biological Science
Physical Science

3 Literature

3 Visual Performing Arts
Philosophy of Art 2450

6 Social Science

3 Historical Study: 3 credit hours
History of Art 20013 Culture & Ideas or Historical Study
History of Art 20023 Open Options:
History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – three are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

Work closely with your advisor as embedded GE requirements in courses may not correctly reflect credit hours needed for graduation.

BACHELOR OF FINE ART**Emphasis Area: Ceramics****Requirements:**

81 hours

First Year

3 Art 2000 Encountering Contemporary Art
3 Art 2100 Beginning Drawing
3 Art 2200 Expanded Media
3 Art 2300 Two Dimensional
3 Art 2400 Three Dimensional
3 Art 2500 Digital Image

Second Year

3 Art 2504 or 3107 Life Drawing or Life Sculpture
3 Art 2D Menu - Select one course
3 Art 3D Menu - Select one course
3 Art 2D or 3D Menu – Select one course
3 Art 2502 Intro Ceramics High Fire Techniques
3 Art 2602 Intro Ceramics Low Fire Techniques
0 Art 2990 Portfolio Review

Third Year

3 5402 Ceramic Art History*
3 Art 3502 Intermediate Ceramics High Fire Techniques
3 Art 3602 Intermediate Ceramics Low Fire Techniques
3 Art XXXX AREA ASSIGNED**
3 Art 5102 Kiln Building
3 Art 4902 Advanced Studio Ceramics I***
3 Art 4950 Senior Seminar

Fourth Year

3 Art 5108 Professional Practice or Art 3191.20 Internship
3 Art 5302 Materials Science for Artists
3 Art 5202 Mold Making
3 Art 5502 Special Projects – Ceramics
3 Art XXXX (choose any Art class Studio Elective)
3 Art XXXX (choose any Art class Studio Elective)
3 Art XXXX (choose any Art class Studio Elective)
3 Art 4999.20 Senior Project

Minimum total credit hours required for graduation: 125

Major Grade Point Average – An overall GPA of 2.25 is required in the Major.

A minimum 2.00 GPA is required in all University Courses.

You must earn at least a C- in a course for it to count towards your major.

* Ceramics Art history is a discipline specific course satisfying the same level of rigor as one taught through the art history dept- both are a 5000 -level course.

** Art XXXX is area assigned in conversation and consultation with student and faculty to determine “best fit” for the individual.

*** Art XXXX is area assigned in conversation and consultation with student and faculty to determine “best fit” for the individual.

DEPARTMENT OF ART CURRICULUM PLAN

General Education:

44-46 hours

1 Arts Survey 1100

6 Writing and Related Skills

Level One – English 1110

Level Two – Any 2367

6-8 Mathematical and Logical Analysis

0 Placement Math

3-5 Quantitative and Logical Skills:

3 Data Analysis

10 Natural Science:

Take 3 courses, one must have a lab

Biological Science

Physical Science

3 Literature

3 Visual Performing Arts

Philosophy of Art 2450

6 Social Science

3 Historical Study: 3 credit hours

History of Art 2001

3 Culture & Ideas or Historical Study

History of Art 2002

3 Open Options:

History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

BACHELOR OF FINE ART

Emphasis Area: DRAWING & PAINTING

Requirements:

81 hours

First Year

3 Art 2000 Encountering Contemporary Art

3 Art 2100 Beginning Drawing

3 Art 2200 Expanded Media

3 Art 2300 Two Dimensional

3 Art 2400 Three Dimensional

3 Art 2500 Digital Image

Second Year

3 Art 2504 or 3107 Life Drawing or Life Sculpture

3 Art 2D Menu - Select one course

3 Art 3D Menu - Select one course

3 Art 2D or 3D Menu – Select one course

3 Art 2514 Visual Studies: Color

3 Art 2524 Painting I

0 Art 2990 Portfolio Review

Third Year

3 Art 3054 Painting II

3 Art 3104 Intermediate Drawing

3 Art 4254 Multi-Level Painting

3 Art 4004 Special Topics: Drawing

3 Art 4950 Senior Seminar

3 Art (choose any Art class Studio Elective)

3 Art (choose any Art class Studio Elective)

Fourth Year

3 History of Art Choose a course in consultation with your Faculty Advisor

3 Art 5004 Advanced Drawing

3 Art 5154 Advanced Painting

3 Art (choose any Art class Studio Elective)

3 Art (choose any Art class Studio Elective)

3 Art (choose one class from Painting Area Menu)

3 Art 5108 Professional Practice or Art 3191.40 Internship

3 Art 4999 Senior Project Exhibition

Minimum required for graduation: 125 credit hours

Major Grade Point Average – An overall GPA of 2.25 is required in the Major.

A minimum 2.00 GPA is required in all University Courses.

You must earn at least a C- in a course for it to count towards your major.

Work closely with your advisor as embedded GE requirements in courses may not correctly reflect credit hours needed for graduation.

General Education:44-46 hours

1 Arts Survey 1100

6 Writing and Related Skills
Level One – English 1110
Level Two – Any 2367

6-8 Mathematical and Logical Analysis
0 Placement Math
3-5 Quantitative and Logical Skills:
3 Data Analysis

10 Natural Science:
Take 3 courses, one must have a lab
Biological Science
Physical Science

3 Literature

3 Visual Performing Arts
Philosophy of Art 2450

6 Social Science

3 Historical Study: 3 credit hours
History of Art 2001

3 Culture & Ideas or Historical Study
History of Art 2002

3 Open Options:
History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

BACHELOR OF FINE ART**Emphasis Area: GLASS**

Requirements:81 hours

First Year

3 Art 2000 Encountering Contemporary Art
3 Art 2100 Beginning Drawing
3 Art 2200 Expanded Media
3 Art 2300 Two Dimensional
3 Art 2400 Three Dimensional
3 Art 2500 Digital Image

Second Year

3 Art 2504 or 3107 Life Drawing or Life Sculpture
3 Art 2D Menu - Select one course
3 Art 3D Menu - Select one course
3 Art 2D or 3D Menu – Select one course
3 Art 2503 Glass Basics (Blowing & Construction)
3 Art 2553 Glass Basics (Blowing & Kilnworking)
0 Art 2990 Portfolio Review

Third Year

3 History of Art Choose a course in consultation with your Faculty Advisor
3 Art 3503 Intermediate Glass Methods
3 Art 4903 Studio Practice I: Glass
3 Art 4503 Intermediate Glass Topics
3 Art 4913 Studio Practice 2: Glass
3 Art 4950 Senior Seminar
3 Art (choose any Art class Studio Elective)
3 Art (choose any Art class Studio Elective)

Fourth Year

3 Art 5108 Professional Practice or Art 3191.30 Internship
3 Art 5903 Advanced Glass Studio Practice
3 Art 5903 Advanced Glass Studio Practice or Art Elective
3 Art XXXX(choose any Art class Studio Elective)*
3 Art XXXX(choose any Art class Studio Elective)*
3 Art 5913 Advanced Studio Practice: Glass
3 Art 4999 Senior Project Exhibition

Minimum required for graduation: 125 credit hours

Major Grade Point Average – An overall GPA of 2.25 is required in the Major.

A minimum 2.00 GPA is required in all University Courses.

You must earn at least a C- in a course for it to count towards your major.

Work closely with your advisor as embedded GE requirements in courses may not correctly reflect credit hours needed for graduation.

*Art XXXX is area assigned in conversation and consultation with student and faculty to determine “best fit” for the individual.

General Education:

44-46 hours

1 Arts Survey 1100

6 Writing and Related Skills
 Level One – English 1110
 Level Two – Any 2367

6-8 Mathematical and Logical Analysis
 0 Placement Math
 3-5 Quantitative and Logical Skills:
 3 Data Analysis

10 Natural Science:
 Take 3 courses, one must have a lab
 Biological Science
 Physical Science

3 Literature

3 Visual Performing Arts
 Philosophy of Art 2450

6 Social Science

3 Historical Study: 3 credit hours
 History of Art 2001

3 Culture & Ideas or Historical Study
 History of Art 2002

3 Open Options:
 History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

Requirements:

81 hours

First Year

- 3 Art 2000 Encountering Contemporary Art
- 3 Art 2100 Beginning Drawing
- 3 Art 2200 Expanded Media
- 3 Art 2300 Two Dimensional
- 3 Art 2400 Three Dimensional
- 3 Art 2500 Digital Image

Second Year

- 3 Art 2504 or 3107 Life Drawing or Life Sculpture
- 3 Art 2D Menu - Select one course
- 3 Art 3D Menu - Select one course
- 3 Art 2D or 3D Menu – Select one course
- 3 Art 2555 Photography I – Digital Camera
- 3 Art 3005 Photography II – Intro to Darkroom
- 0 Art 2990 Portfolio Review

Third Year

- 3 History of Art Choose a course in consultation with your Faculty Advisor
 *Art 5175 History of Photography
- 3 Art 5105 Color Photography
- 3 Art 5115 Photography Studio Lighting
- 3 Art 5205 Large Format Photography
- 3 Art 5335 Digital Imaging: Input/Output
- 3 Art 4950 Senior Seminar
- 3 Art (choose any Art class Studio Elective)
- 3 Art (choose any Art class Studio Elective)

Fourth Year

- 3 Art 5215 Social / Documentary Photography
- 3 Art 5445 Alternative Processes in Photography
- 3 Art 5108 Professional Practice or Art 4191.50 Internship
- 3 Art (choose any Art class Studio Elective)
- 3 Art (choose any Art class Studio Elective)
- 3 Art (choose one Photo Studio Elective)
- 3 Art 4999 Senior Project Exhibition

Minimum total credit hours required for graduation: 125
 Major Grade Point Average – An overall GPA of 2.25 is required in the Major.
 A minimum 2.00 GPA is required in all University Courses.
 You must earn at least a C- in a course in order for it to be listed on your major.

* Photography Art history is a discipline specific course satisfying the same level of rigor as one taught through the art history dept- both are a 5000 - level course.

General Education:

44-46 hours

1 Arts Survey 1100

6 Writing and Related Skills

Level One – English 1110

Level Two – Any 2367

6-8 Mathematical and Logical Analysis

0 Placement Math

3-5 Quantitative and Logical Skills:

3 Data Analysis

10 Natural Science:

Take 3 courses, one must have a lab

Biological Science

Physical Science

3 Literature

3 Visual Performing Arts

Philosophy of Art 2450

6 Social Science

3 Historical Study: 3 credit hours

History of Art 2001

3 Culture & Ideas or Historical Study

History of Art 2002

3 Open Options:

History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

BACHELOR OF FINE ART**Emphasis Area: PRINTMAKING****Requirements:**

81 hours

First Year

3 Art 2000 Encountering Contemporary Art

3 Art 2100 Beginning Drawing

3 Art 2200 Expanded Media

3 Art 2300 Two Dimensional

3 Art 2400 Three Dimensional

3 Art 2500 Digital Image

Second Year

3 Art 2504 or 3107 Life Drawing or Life Sculpture

3 Art 2D Menu - Select one course

3 Art 3D Menu - Select one course

3 Art 2D or 3D Menu – Select one course

3 Art 2516 Introduction to Relief & Intaglio Printmaking

3 Art 2526 Introduction to Lithography and Silkscreen Printmaking

0 Art 2990 Portfolio Review

Third Year

3 Art (choose any Art class Studio Elective)

3 Art (choose any Art class Studio Elective)

3 Art 3016 Printmaking - Relief

3 Art 3026 Printmaking - Serigraphy

3 Art 3036 Printmaking - Intaglio

3 Art 3046 Printmaking – Printmaking – Lithography

3 Art 4950 Senior Seminar

Fourth Year

3 History of Art Choose a course in consultation with your Faculty Advisor

3 Art 5006 Alternative Printmaking

3 Art 5126 Advanced Printmaking – Relief and Intaglio

3 Art 5108 Professional Practice or Art 3191.60 Internship

3 Art XXXX(choose any Art class Studio Elective) *

3 Art XXXX (choose any Art class Studio Elective) *

3 Art 5346 Advanced Printmaking – Lithography and Screen-printing

3 Art 4999 Senior Project Exhibition

Minimum required for graduation: 125 credit hours

Major Grade Point Average – An overall GPA of 2.25 is required in the Major. A minimum 2.00 GPA is required in all University Courses.

You must earn at least a C- in a course for it to count towards your major.

Work closely with your advisor as embedded GE requirements in courses may not correctly reflect credit hours needed for graduation.

*Art XXXX is area assigned in conversation and consultation with student and faculty to determine “best fit” for the individual.

General Education:

44-46 hours

1 Arts Survey 1100

6 Writing and Related Skills

Level One – English 1110

Level Two – Any 2367

6-8 Mathematical and Logical Analysis

0 Placement Math

3-5 Quantitative and Logical Skills:

3 Data Analysis

10 Natural Science:

Take 3 courses, one must have a lab

Biological Science

Physical Science

3 Literature

3 Visual Performing Arts

Philosophy of Art 2450

6 Social Science

3 Historical Study: 3 credit hours

History of Art 2001

3 Culture & Ideas or Historical Study

History of Art 2002

3 Open Options:

History of Art 3000 and above

One course on *Social Diversity in the US*, (●) and two *Global Studies* (▲) courses are required – these are typically embedded in other GE courses. Failure to choose courses with these two designations could result in up to 9 additional credits needed to complete the GE requirements.

BACHELOR OF FINE ART**Emphasis Area: SCULPTURE****Requirements:**

81 hours

First Year

3 Art 2000 Encountering Contemporary Art

3 Art 2100 Beginning Drawing

3 Art 2200 Expanded Media

3 Art 2300 Two Dimensional

3 Art 2400 Three Dimensional

3 Art 2500 Digital Image

Second Year

3 Art 2504 or 3107 Life Drawing or Life Sculpture

3 Art 2D Menu - Select one course

3 Art 3D Menu - Select one course

3 Art 2D or 3D Menu – Select one course

3 Art 2507 Introduction to Sculpture

3 Art 3007 Sculpture: Wood Construction

0 Art 2990 Portfolio Review

Third Year

3 History of Art Choose a course in consultation with your Faculty Advisor

3 Art 3207 Sculpture: Metal Fabrication

3 Art 4007 Intermediate Sculpture I

3 Art 4107 Intermediate Sculpture II

3 Art 4950 Senior Seminar

3 Art (choose any Art class Studio Elective)

3 Art (choose any Art class Studio Elective)

Fourth Year

3 Art 5007 Advanced Sculpture I

3 Art 5107 Advanced Sculpture II

3 Art 5597 Independent Studio: Sculpture

3 Art 5597 Independent Studio Sculpture

3 Art XXXX(choose any Art class Studio Elective)*

3 Art XXXX(choose any Art class Studio Elective)*

3 Art 5108 Professional Practice or Art 3191.70 Internship

3 Art 4999 Senior Project Exhibition

Minimum required for graduation: 125 credit hours

Major Grade Point Average – An overall GPA of 2.25 is required in the Major.

A minimum 2.00 GPA is required in all University Courses.

You must earn at least a C- in a course for it to count towards your major.

Work closely with your advisor as embedded GE requirements in courses may not correctly reflect credit hours needed for graduation.

*Art XXXX is area assigned in conversation and consultation with student and faculty to determine “best fit” for the individual.

Course renumbering: majority are 2500-3000 but additional course numbers were changed because they were affected by needing to be in sequence

Old number | new number | title | date of implementation

New Number	Old Number	Title	Date of implementation
ART 3000	ART 2500	Digital Imaging	SP 2020
ART 3002	ART 2502	Introduction to High fire Ceramics	SP 2020
ART 3003	ART 2503	Introduction to Glass Art	SP 2020
ART 3004	ART 2504	Life Studio Drawing I	AU 2020
ART 3006	ART 2516	Introduction to Relief and Intaglio Printmaking	SP 2020
ART 3012	ART 2602	Introduction to Low fire Ceramics	SP 2020
ART 3014	ART 2514	Visual Studies: Color	SP 2020
ART 3017	ART 2507	Intro to Sculpture	SP 2020
ART 3024	ART 2524	Painting I	SP 2020
ART 3191	ART 3191.10, .20, .30, .40, .60,.70; 4191.50	Internship	AU 2020, in progress
ART 3307	ART 3007	Sculpture: Wood Construction	AU 2020
ART 3053	ART 2553	Glass Basics: Blowing and Kiln Forming	AU 2020
ART 3056	ART 2526	Introduction to Lithography and Silkscreen Printmaking	SP 2020
ART 3555	ART 2555	Photography I – Introduction to Digital Photography and Contemporary Issues	SP 2020
ART 3555H	ART 2555H	Photography I – Introduction to Digital Photography and Contemporary Issues	SP 2020
ART 4999	ART 4999.1-.7	Senior Exhibition	AU 2020
ART 4005	ART 3005	Photography II – Intro to Darkroom	SP 2020
ART 4002	ART 3502	Intermediate Ceramics – High Fire Techniques	SP 2020
ART 4012	ART 3602	Intermediate Ceramics – Low Fire Techniques	SP 2020

Curriculum Map: B.F.A. Art

GOALS:

- 1.) Students gain functional competence with principles of visual organization, including the ability to work with visual elements in two and three dimensions; color theory and its applications; and drawing.
- 2.) Students become familiar with the historical achievements, current major issues, processes, and directions of their field(s).
- 3.) Students are afforded opportunities to exhibit their work and to experience and participate in critiques and discussions of their work and the work of others.
- 4.) Students demonstrate skills through the conception, creation and presentation of original works of art.
- 5.) Students prepare materials for Graduate Studies and Professional Careers
- 6.) Students acquire advanced knowledge of the materials, methodologies and critical developments and artistic practices related to a particular media or specialization.
- 7.) Students present work that demonstrates perceptual acuity, conceptual understanding, and technical facility at a professional entry level in their chosen field(s).

	Goal (1)	Goal (2)	Goal (3)	Goal (4)	Goal (5)	Goal (6)	Goal (7)
Core Major Requirements							
ART 2000 Encountering Contemporary Art			Beginning				
ART 2100 Beginning Drawing	Beginning	Beginning	Beginning	Beginning			
ART 2300 Two-dimensional Studies	Beginning	Beginning	Beginning	Beginning			
ART 2400 Three-dimensional Studies	Beginning	Beginning	Beginning	Beginning			
ART 2200 Real and Recorded Time	Beginning	Beginning	Beginning	Beginning			
ART 3000 Digital Imaging	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 2990 Portfolio Review	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 5000 Art and Professional Practices Seminar		Advanced	Advanced		Advanced	Advanced	Advanced
ART 4999 Senior Exhibition					Advanced		Advanced
ART 3191 Internship		Intermediate, Advanced			Intermediate, Advanced		

CHOOSE EITHER ART 3004 OR ART 3017							
ART 3004 Life Studio Drawing I	Intermediate	Intermediate	Intermediate	Intermediate			
ART 3107 Life Sculpture	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
Core Major Requirements Outside of Art							
HIST OF ART 2001		Beginning					
HIST OF ART 2002		Beginning					
HIST OF ART 3000 level or above		Intermediate, Advanced					
HIST OF ART 3000 level or above		Intermediate, Advanced					
PHILOSOPHY 2450		Beginning					
Studio Emphasis Area Requirements: Art & Technology							
ART 3001 Internet Art		Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 3101 3D Modeling		Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 4101 Moving Image Art		Intermediate	Intermediate	Intermediate		Intermediate	Intermediate
ART 4201 New Media Robotics		Intermediate	Intermediate	Intermediate		Intermediate	Intermediate
ART 4401 Computer Animation		Intermediate	Intermediate	Intermediate		Intermediate	Intermediate
ART 4901 Studio Practice – Art and Technology		Advanced	Advanced	Advanced		Advanced	Advanced
ART 5001 or 5101 Aspects of Art & Technology		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced

Studio Emphasis Area Requirements: Ceramics							
ART 3002 Intro to Ceramics High Fire Techniques		Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 3012 Intro to Ceramics Low Fire Techniques		Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 4002 Intermediate Ceramics High Fire		Intermediate	Intermediate	Intermediate		Intermediate	Intermediate
ART 4012 Intermediate Ceramics Low Fire		Intermediate	Intermediate	Intermediate		Intermediate	Intermediate
ART 4902 Advanced Studio Ceramics I		Advanced	Advanced	Advanced		Advanced	Advanced
ART 5102 Kiln Building		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5202 Mold Making		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5302 Materials Science for Artists		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5502 Special Projects - Ceramics		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
Studio Emphasis Area Requirements: Drawing & Painting							
ART 3004 Life Studio Drawing I or Elective	Intermediate	Intermediate	Intermediate	Intermediate			
ART 3014 Visual Studies: Color		Intermediate	Intermediate	Intermediate			
ART 3024 Painting I	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 3054 Painting II		Intermediate	Intermediate	Intermediate			
ART 3104 Intermediate Drawing		Intermediate	Intermediate	Intermediate			

ART 4004 Special Topics: Drawing		Advanced	Advanced	Advanced		Advanced	Advanced
ART 4254 Special Topics: Painting		Advanced	Advanced	Advanced		Advanced	Advanced
ART 5004 Advanced Drawing		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5154 Advanced Painting		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
Studio Emphasis Area Requirements: Glass							
ART 3003 Introduction to Glass Art	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 3053 Glass Basics: Blowing & Kiln forming	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 3503 Intermediate Glass: Methods		Intermediate	Intermediate	Intermediate			
ART 4503 Intermediate Glass: Topics		Intermediate	Intermediate	Intermediate		Intermediate	Intermediate
ART 4903 Studio Practice I: Glass		Advanced	Advanced	Advanced		Advanced	Advanced
ART 5903 Advanced Glass Studio		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
Studio Emphasis Area Requirements: Photography							
ART 3555 Photo I: Intro to Digital Photography and Contemporary Issues	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 4005 Photography II: Introduction to Darkroom		Intermediate	Intermediate	Intermediate			
ART 5115 Photography Studio Lighting		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5205 Large Format Photography		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced

ART 5215 Social/Documentary Photography		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5335 Advanced Digital Photography and Contemporary Issues		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5995: Imagemakers' Seminar - Special Topics in Photography		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
Studio Emphasis Area Requirements: Printmaking							
ART 3006 Intro to Relief & Intaglio		Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 3056 Intro to Lithography and Silkscreen		Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 3016 Intermediate Printmaking – Relief		Intermediate	Intermediate	Intermediate			
ART 3026 Intermediate Printmaking: Serigraphy		Intermediate	Intermediate	Intermediate			
ART 3036: Intermediate Printmaking: Intaglio		Intermediate	Intermediate	Intermediate			
ART 3046 Intermediate Printmaking: Lithography		Intermediate	Intermediate	Intermediate			
ART 5006 Alternative Printmaking		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5126 Advanced Relief & Intaglio		Beginning,	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5346 Advanced Lithography & Silkscreen		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
Studio Emphasis Area Requirements: Sculpture							

ART 3017 Intro to Sculpture		Intermediate	Intermediate	Intermediate			
ART 3107 Life Sculpture or Elective	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 3207 Sculpture: Metal Fabrication		Intermediate	Intermediate	Intermediate			
ART 3307 Wood Construction		Intermediate	Intermediate	Intermediate			
ART 4007 Intermediate Sculpture		Intermediate	Intermediate	Intermediate		Intermediate	
ART 4107 Intermediate Sculpture II		Advanced	Advanced	Advanced		Advanced	
ART 5007 Advanced Sculpture I		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5107 Advanced Sculpture II		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
Art Studio Electives							
ART 3009 Film/Video I		Intermediate	Intermediate	Intermediate		Intermediate	Intermediate
ART 4009 Film/Video II		Advanced	Advanced	Advanced		Advanced	Advanced
ART 5009 Film/Video III		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5109 Film/Video IV		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
Art 3001 Internet Art	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 3201 Holography 1		Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 3201H Holography 1		Beginning, Intermediate	Beginning, Intermediate	Beginning, Intermediate			
ART 4104 Life Drawing Studio II		Advanced	Advanced	Advanced		Advanced	Advanced
ART 5105 Color Photography		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5175 History of Photography		Advanced					
Art 5594 Independent Studio: Painting/Drawing		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced

Art 5890 Special Topics in Art		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5194.4 Group Studies: Painting		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5194.7 Group Studies: Sculpture		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
Art 5594 Independent Studio: Painting/Drawing		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5275 Photo Theory		Advanced					
ART 5445 Alternative Processes in Photography		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5595: Independent Studio - Photography		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5591 Independent Studio – Art and Technology		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5596 Independent Studio - Printmaking		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5992 Independent Studio: Ceramics		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
Art 5593 Independent Studio: Glass		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced
ART 5597 Independent Studio Sculpture		Advanced	Advanced	Advanced	Advanced	Advanced	Advanced

CURRENT Department of Art STUDENT LEARNING GOALS:

- 1.) Students gain functional competence with principles of visual organization, including the ability to work with visual elements in two and three dimensions; color theory and its applications; and drawing.
- 2.) Students become familiar with the historical achievements, current major issues, processes, and directions of their field(s).
- 3.) Students are afforded opportunities to exhibit their work and to experience and participate in critiques and discussions of their work and the work of others.
- 4.) Students demonstrate skills through the conception, creation and presentation of original works of art.
- 5.) Students prepare materials for Graduate Studies and Professional Careers
- 6.) Students acquire advanced knowledge of the materials, methodologies and critical developments and artistic practices related to a particular media or specialization.
- 7.) Students present work that demonstrates perceptual acuity, conceptual understanding, and technical facility at a professional entry level in their chosen field(s).

Goals (annotated by level):

All 2000 level courses (except for 2990, Portfolio Review): Beginning level

- 1.) Students gain functional competence with principles of visual organization, including the ability to work with visual elements in two and three dimensions; color theory and its applications; and drawing.
- 2.) Students become familiar with the historical achievements, current major issues, processes, and directions of their field(s).
- 3.) Students are afforded opportunities to exhibit their work and to experience and participate in critiques and discussions of their work and the work of others.
- 4.) Students demonstrate skills through the conception, creation and presentation of original works of art.

3000 level courses that do *not* have prerequisites or are entry level courses in emphasis area: Beginning and Intermediate levels

*** Many 3000 level courses are entry level courses in the emphasis areas. Therefore, they have beginning level goals as well as intermediate level goals because they are introducing students to material specific practices.**

- 1.) Students gain functional competence with principles of visual organization, including the ability to work with visual elements in two and three dimensions; color theory and its applications; and drawing.
- 2.) Students become familiar with the historical achievements, current major issues, processes, and directions of their field(s).
- 3.) Students are afforded opportunities to exhibit their work and to experience and participate in critiques and discussions of their work and the work of others.
- 4.) Students demonstrate skills through the conception, creation and presentation of original works of art.

3000 level courses that do have one or more prerequisites: Intermediate level

*** Some 3000 level courses have prerequisites that are relevant to the emphasis area and therefore set intermediate goals.**

- 2.) Students become familiar with the historical achievements, current major issues, processes, and directions of their field(s).
- 3.) Students are afforded opportunities to exhibit their work and to experience and participate in critiques and discussions of their work and the work of others.
- 4.) Students demonstrate skills through the conception, creation and presentation of original works of art.

4000 level courses with only one or no prerequisites: Intermediate

***Some 4000 level courses have very few or no prerequisites since they introduce students to complex material practices. Therefore, they set intermediate rather than advanced goals.**

- 2.) Students become familiar with the historical achievements, current major issues, processes, and directions of their field(s).
- 3.) Students are afforded opportunities to exhibit their work and to experience and participate in critiques and discussions of their work and the work of others.
- 4.) Students demonstrate skills through the conception, creation and presentation of original works of art.
- 6.) Students acquire advanced knowledge of the materials, methodologies and critical developments and artistic practices related to a particular media or specialization.
- 7.) Students present work that demonstrates perceptual acuity, conceptual understanding, and technical facility at a professional entry level in their chosen field(s).

4000 level courses with two or more prerequisites: Advanced

- 2.) Students become familiar with the historical achievements, current major issues, processes, and directions of their field(s).
- 3.) Students are afforded opportunities to exhibit their work and to experience and participate in critiques and discussions of their work and the work of others.
- 4.) Students demonstrate skills through the conception, creation and presentation of original works of art.
- 6.) Students acquire advanced knowledge of the materials, methodologies and critical developments and artistic practices related to a particular media or specialization.
- 7.) Students present work that demonstrates perceptual acuity, conceptual understanding, and technical facility at a professional entry level in their chosen field(s).

All 5000 level courses: Advanced

***These 5000 level courses add goal 5, preparation for Graduate Studies or Professional Careers, to the advanced goals shared by many 4000 level courses.**

- 2.) Students become familiar with the historical achievements, current major issues, processes, and directions of their field(s).
- 3.) Students are afforded opportunities to exhibit their work and to experience and participate in critiques and discussions of their work and the work of others.
- 4.) Students demonstrate skills through the conception, creation and presentation of original works of art.
- 5.) Students prepare materials for Graduate Studies and Professional Careers
- 6.) Students acquire advanced knowledge of the materials, methodologies and critical developments and artistic practices related to a particular media or specialization.
- 7.) Students present work that demonstrates perceptual acuity, conceptual understanding, and technical facility at a professional entry level in their chosen field(s).

Summary of Assessment Plan, Department of Art

ASSESSMENT SUMMARY AND ANTICIPATED GOALS

The assessment plan below reflects our current program and is relevant to the reduction plan changes. The learning goals for the reduction plan have not been altered. We anticipate developing new goals and assessment methods after the reduction plan approval to correspond to a new curricular plan. The following is a summary of the 2018-19 Assessment report submitted in Nuventive.

For now, the reduced BFA continues to have seven distinct learning goals. The assessment methods are already being implemented. However, we will need to adjust our assessment plan slightly to account for the new merged course, Art 5000, Art and Professional Practices Seminar, and the new focus of Art 4999, Senior Exhibition. Additionally, Art 3191, our required internship will figure more fully as a point of assessment for goals five and six.

CURRENT GOALS, OBJECTIVES, and EVALUATION OF PROGRAM

The Department of Art has distinct opportunities for assessment at the various levels of both undergraduate degree programs. BFA students are reviewed by the area faculty at the end of the second year to determine progress toward degree. The department holds an Annual Juried Exhibition and two separate Scholarship Exhibitions that provide the means to review the quality of the program. All students are required to take the Senior Seminar course, a writing intensive class that synthesizes learning outcomes. BFA students complete a capstone Senior Projects Class that concludes with a group exhibition. This exhibition becomes the most visible and cumulative assessment point for the program as it captures the diversity of thinking; the creative ways students draw together their individual and collective experiences and provides them with the challenge to prepare work for a professional exhibition. The Department plans to expand the use of rubrics and to rethink the ways that we currently document and archive our assessment material.

LEARNING GOALS

- 1.) Students gain functional competence with principles of visual organization, including the ability to work with visual elements in two and three dimensions; color theory and its applications; and drawing.
- 2.) Students become familiar with the historical achievements, current major issues, processes, and directions of their field(s).
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- 7.) Students present work that demonstrates perceptual acuity, conceptual understanding, and technical facility at a professional entry level in their chosen field(s).

ASSESSMENT METHODS

1. Students gain functional competence with principles of visual organization, including the ability to work with visual elements in two and three dimensions; color theory and its applications; and drawing.

Direct - Portfolio - Students are assessed in each art course in relation to the art work created, in the BFA portfolio review, scholarship exhibition, and BFA group exhibitions. The art GE courses across all campuses have collected direct and indirect assessment data.

(Active)

Criteria: Goals of individual course, NASAD and AP evaluation standards,

Assessment Method Schedule: Ongoing

2. Students become familiar with the historical achievements, current major issues, processes, and directions of their field(s).

Direct - Senior thesis or major product - BFA students often have written and oral research projects investigating particular artists in individual classes along with making assignments. Senior Seminar, Senior Project, Senior Exhibition (Active)

Criteria: Comparable to student statements nationally

Assessment Method Schedule: Ongoing

3. Students are afforded opportunities to exhibit their work and to experience and participate in critiques and discussions of their work and the work of others.

Direct - Exhibition/gallery display - Undergraduate exhibition and project laboratory spaces, juried Exhibitions, Area open houses, Critical examination of exhibitions and work displayed by students (from different) courses and areas, course critiques, Urban Art Space website (Active)

Criteria: NASAD standards

Assessment Method Schedule: Ongoing

4. Students demonstrate skills through the conception, creation and presentation of original works of art.

Direct - Exhibition/gallery display - Individual course, critiques for BFA students. Undergraduate Juried Exhibition and Open House exhibitions for BFA students, Senior Exhibition for graduating seniors. (Active)

Criteria: Individual course goals and NASAD standards

Assessment Method Schedule: Currently independently evaluated by area faculty

5. Students prepare materials for Graduate Studies and Professional Careers

Direct - Senior thesis or major product - Senior Seminar, Senior Exhibition, Senior Project (Active)

Criteria: Graduate school entry, alumni professional presence

Assessment Method Schedule: Ongoing.

6. Students acquire advanced knowledge of the materials, methodologies and critical developments and artistic practices related to a particular media or specialization.

Direct - Exhibition/gallery display - Senior Exhibition for graduating BFA students Individual course critiques for advanced discipline specific courses. (Active)

Criteria: Professional accomplishment

Assessment Method Schedule: Ongoing.

Direct - Internship/Externship - Area specific Internships and workshops (Active)

Criteria: Professional accomplishment

Assessment Method Schedule: Ongoing

7. Students present work that demonstrates perceptual acuity, conceptual understanding, and technical facility at a professional entry level in their chosen field(s).

Direct – Senior thesis or major product- BFA students present art works for each course's critiques. BFA students have work selected for Undergraduate Juried Exhibition.

Graduating BFAs: Art 4999 Senior Projects, which are publicly displayed at the Urban Arts Space Senior Exhibition (Active)

Criteria: Individual course goals and NASAD standards

Assessment Method Schedule: Ongoing.

ASSESSMENT SCHEDULE

The department has embarked on restructuring the overall department curriculum for the under-graduate program. The department will continue to maintain its current operating assessment structure as the new curriculum is developed.